
AVNEET POONIAN

AVNEETPOONIAN@GMAIL.COM

PROFILE

I am a skilled and creative prop maker with a strong background in model making and a deep passion for the visual art of storytelling. With hands-on experience in producing high-quality props for animation, I bring a keen eye for detail and a commitment to craftsmanship. I excel in fast-paced, collaborative environments where creative problem-solving and efficient work under pressure are essential. My ability to communicate effectively and work seamlessly within a team makes me a valuable asset in any production setting.

EXPERIENCE

PROP MAKER, YAMINATION STUDIOS – JUNE 2026 - JUNE 2026

Executed precision fabric draping and surface styling on miniature props to achieve specific aesthetic briefs for a stop-motion commercial.

JUNIOR PROP MAKER/ SET DRESSER, AARDMAN ANIMATIONS, SHAUN THE SHEEP: THE BEAST OF MOSSY BOTTOM – SEPTEMBER 2025 - JUNE 2026

Fabricated, finished, and dressed props and set assets for key sequences on a feature-length stop-motion production. Collaborated closely with directors and production teams, adapted to evolving creative requirements, and supported interns and junior team members in workshop processes and safe working practices.

JUNIOR PAINTER, 3 MILLS STUDIOS, UNSPEAKABLY BEAUTIFUL – AUGUST 2025 - AUGUST 2025

Painted miniatures to match the style of the film, developing my painting techniques.

MODEL MAKING TECHNICIAN, JAKE CAN MAKE, VARIOUS PROJECTS – MARCH 2025 - JULY 2025

Skilled Model Making Technician with expertise in hand-crafting precision prototypes and scale models using a variety of materials and techniques, ensuring high-quality finishes for production purposes.

MOULDER/ FINISHER, WILD CREATIONS, VARIOUS PROJECTS – FEBRUARY 2025- FEBRUARY 2025

Assisting in finishing large scale sets for various projects.

SCENIC PAINTER, MDM PROPS, HOGWARTS EXPERIENCE SAUDI ARABIA – OCTOBER 2024 - NOVEMBER 2024

Painted sets to ensure artistic consistency with designers, and honed skills in colour matching and surface finishing.

JUNIOR PROP MAKER/ SET DRESSER, AARDMAN ANIMATIONS, WALLACE & GROMIT: VENGEANCE MOST FOWL – JANUARY 2024 - AUGUST 2024

Successfully created props for key scenes, contributing to the overall aesthetic and narrative of the production.

TRAINEE PROP MAKER/ SET DRESSER, AARDMAN ANIMATIONS, WALLACE & GROMIT: VENGEANCE MOST FOWL – SEPTEMBER 2023 - JANUARY 2024

Collaborated with a team to create high-quality props. Learnt how to work as part of a team on a big production.

EDUCATION

UNIVERSITY OF HERTFORDSHIRE 2019- 2023 MODEL DESIGN (MODEL DESIGN PATHWAY) - BA FIRST CLASS (HONS)

SKILLS

Designing through research and evaluation. Technical skills; machining (band-saw, chop saw, circular saw, table saw, pillar drill, cold saw) welding, casting, mould making, sewing, vacuum forming, sculpting, fibreglassing. Fabrication skills; Laser cutting, prop making, sewing, set dressing. Software skills; Dragon Frame, Rhino, corel draw, zbrush, blender.

Driving license - I have a full, cleaning driving license, which has been held for 5 years

REFERENCES

Available on request