AVNEET POONIAN

AVNEETPOONIAN@GMAIL.COM

PROFILE

I am a skilled, creative and detail oriented with hands-on professional experience across feature-length stop-motion productions, commercials and large scale creative projects. I am experienced in prop fabrication, set dressing, miniature construction, surface finishing and scenic painting, with a strong understanding of of the craftsmanship and collaborative processes involved in animation production. A First-Class BA (Hons) Model Design graduate, confident working with a wide range of materials, tools and techniques to deliver high quality work to creative briefs and production deadlines.

EXPERIENCE

PROP MAKER/ SET DRESSER, AARDMAN ANIMATIONS, THATCHERS: X-MAS (2026) – AUGUST 2026 - OCTOBER 2026

Worked to detailed creative briefs, maintaining consistency in scale, materials, colour and finishes. Collaborated with senior prop makers, set dressers and production departments to meet creative requirements and production deadline.

PROP MAKER, YAMINATION STUDIOS – JUNE 2026 - JUNE 2026

Carried out precision fabric draping and surface styling on miniature props to achieve specific aesthetic briefs for a stop-motion commercial. Maintained a high level of detail and consistency across miniature assets.

JUNIOR PROP MAKER/ SET DRESSER, AARDMAN ANIMATIONS, SHAUN THE SHEEP: THE BEAST OF MOSSY BOTTOM – SEPTEMBER 2025 - JUNE 2026

Fabricated, finished, and dressed props and set assets for key sequences on a feature-length stop-motion production. Collaborated closely with directors and production teams, adapted to evolving creative requirements, and supported interns and junior team members in workshop processes and safe working practices.

JUNIOR PAINTER, 3 MILLS STUDIOS, UNSPEAKABLY BEAUTIFUL – AUGUST 2025 - AUGUST 2025

Painted miniatures to match the style of the film, developing my painting techniques.

MODEL MAKING TECHNICIAN, JAKE CAN MAKE, VARIOUS PROJECTS – MARCH 2025 - JULY 2025

Produced precision prototypes and scale models using a range of materials and model-making techniques, achieving high-quality finishes for production purposes.

MOULDER/ FINISHER, WILD CREATIONS, VARIOUS PROJECTS – FEBRUARY 2025- FEBRUARY 2025

Assisting in finishing large scale sets for various projects.

SCENIC PAINTER, MDM PROPS, HOGWARTS EXPERIENCE SAUDI ARABIA – OCTOBER 2024 - NOVEMBER 2024

Painted sets to ensure artistic consistency with designers, and honed skills in colour matching and surface finishing.

JUNIOR PROP MAKER/ SET DRESSER, AARDMAN ANIMATIONS, WALLACE & GROMIT: VENGEANCE MOST FOWL – JANUARY 2024 - AUGUST 2024

Successfully created props for key scenes, contributing to the overall aesthetic and narrative of the production.

TRAINEE PROP MAKER/ SET DRESSER, AARDMAN ANIMATIONS,WALLACE & GROMIT: VENGEANCE MOST FOWL – SEPTEMBER 2023 - JANUARY 2024

Collaborated with a team to create high-quality props. Learnt how to work as part of a team on a big production.

EDUCATION

UNIVERSITY OF HERTFORDSHIRE 2019- 2023 MODEL DESIGN (MODEL DESIGN PATHWAY) - BA FIRST CLASS (HONS)

SKILLS

Designing through research and evaluation. Technical skills; machining (band-saw, chop saw, circular saw, table saw, pillar drill, cold saw) welding, casting, mould making, sewing, vacuum forming, sculpting, fiberglassing. Fabrication skills; Laser cutting, prop making, sewing, set dressing. Software skills; Dragon Frame, Rhino, corel draw, zbrush, blender.

Driving license - Full clean driving license (held 7 years)